# C/C++ Toolbar



## C/C++ Toolbar icons

| Icon | Command | Description |
| --- | --- | --- |
|  | Create New | Create a new project, folder, or file. |
|  | Save | Save the content of the current editor. Disabled if the editor does not contain unsaved changes. |
|  | Print | Prints the content of the current editor. |
|  | Build All | Builds all projects. |
|  | New C/C++ project | Creates New C/C++ project. |
|  | Create Folder | Creates a folder within the current project. |
|  | Create File | Creates a file within the current project. |
|  | Create C++ Class | Creates a C++ class within the current project. |
|  | Build selected | Builds active configurations of selected projects. |
|  | Manage configurations | Displays Manage Build Configurations dialog. |
|  | Debug | Launches the Debug dialog box. |
|  | Run | Launches the Run dialog box |
|  | External Tools | Launches the External Tools dialog box |
|  | Open Element | Brings up the Open Element selection dialog to open an element in the editor. The Open Elements selection dialog shows all elements existing in the workspace. |
|  | Search | Launches the C/C++ Search dialog box |
|  | Add to working set | Adds selected elements to a working set. |
|  | Remove from working set | Removes selected elements from a working set. |
|  | Modify working set | Modify workbench working set. |
|  | Toggle Mark Occurrences | Turns [mark occurrences](http://docs.google.com/cdt_u_c_editor_mark_occurrences.htm) on and off in the C/C++ editor. |
|  | Show Whitespace Characters | Displays whitespace characters in the editor. |
|  | Show Selected Element | Show source of selected element only |
|  | Next annotation | Go to the next annotation in the editor. |
|  | Previous annotation | Go to the previous annotation in the editor. |
|  | Go to Last Edit Location | Returns editor view to the last line edited, if the file that was last edited was closed it will be re-opened. |
|  | Back | Navigates back through open files. |
|  | Forward | Navigates forward through open files. |

